



2024 SCOUTS BSA RESIDENT CAMP LEADERS GUIDE

CAMP FRONTIER - PIONEER SCOUT RESERVATION
ERIE SHORES COUNCIL - BSA
WWW.PSRWEB.ORG

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BOY SCOUTS OF AMERICA®
Erie Shores Council



CAMP PROGRAM



PROGRAM AREAS

AQUATICS

PROGRAMS

MILE SWIM

Practice, Mon-Thus, 3:00-4:00 pm, at the Pool

Full Swim, Fri, 3:00-4:00 pm, at the Pool

Daily practice sessions are mandatory. You will receive your certification card upon successful completion.

POLAR BEAR SWIM

Tues and Thurs, 6:00 am, at the Pool

Those who come every day qualify for the prestigious Polar Bear Swim Award!

WATER BASKETBALL TOURNAMENT

Thurs, 4:00-5:00 pm, at the Pool

Join in on a friendly competition of water basketball. Sign-up at Frontier HQ.



AWARDS

POLAR BEAR SWIM

Individuals who attend the Polar Bear Swim both days, will be able to purchase a patch at the Trading Post after completion.

MILE SWIM AWARD

Scouts who complete the Mile Swim are eligible to purchase an award patch at the Trading Post by showing their completion card.

PROGRAM AREAS

AQUATICS

NOTES

SWIM CHECKS

Due to weather emergencies on Sunday, swim checks may be postponed to Monday. We will make every attempt to complete swim checks before the first Merit Badge class session. Individuals not wishing to take part in aquatics activities throughout the week do not need to take the swim checks. If a Scout is uneasy in water, please speak with our lifeguards and they can arrange to work with Scouts during the week to acclimate them to the water and help increase their swimming ability. If a unit chooses, it may conduct swim checks prior to coming to summer camp by following the procedures detailed in the [Unit Swim Classification Record and Instructions](#).

LIFESAVING MERIT BADGE

Requirement 2a requires Scouts to have Swimming Merit Badge **BEFORE** beginning Lifesaving Merit Badge. **SCOUTS THAT SHOW UP TO LIFESAVING MERIT BADGE AND DO NOT HAVE SWIMMING MERIT BADGE WILL BE REQUIRED TO PICK ANOTHER BADGE AT CAMP.**

ADULT VOLUNTEERS

Leaders who can lend a helping hand during Open Swim and Open Boating at the Lake are always welcome. Please volunteer to help with life jackets and boats anytime. We will make sure you get wet!

SWIMWEAR POLICY

Swimwear should be comfortable, functional, and appropriate for camp. Swimwear should be secure enough not to shift or fall off while participating in aquatics activities and events. T-shirts or additional layers are allowed if they do not hamper movement in the water.



PROGRAM AREAS

ATV ADVENTURE

PROGRAMS

ATV RIDING COURSE

Weeklong Course

Become a part of the ATV Safety Institute of America (ASI) Safe Rider Coalition. As a part of this program, you will complete several trail rides, practice tread lightly skills, complete a conservation trail project, and earn the ASI rider course certification. Registrations are managed through the merit badge portal.

ATV OUTPOST

Thurs, 5:00-8:00 pm, Depart from ATV Field

Only for Scouts that have taken the ATV Program in a past Summer. Involves over 2 hours of trail riding. **OUTPOST HAS A \$10.00 COST.** Participants must provide a valid ASI Training Certificate. Please wear proper clothing including a long-sleeved shirt, long pants, and boots that cover the ankle. Dinner is included. Sign-up at Frontier HQ.



NOTES

ATV E-COURSE REQUIREMENTS

All Scouts who are registered to take the ATV riding course must complete an online e-course **BEFORE ARRIVING AT CAMP.** The e-course is free and can be found at atvsafety.org/atv-ecourse/. Be sure to bring a copy of your completion certificate to turn in on the first day of class.

PERMISSION FORMS

Permission Forms can be downloaded from www.PSRweb.org, a parent's signature is required, and **MUST** be turned in by the Pre-Camp Leaders meeting. Permission Forms are required for both the ATV Riding Course and the ATV Outpost.

CLASS SIZES

Class size is limited. There is a limit of 4 under-16-year-old Scouts in each class and a limit of 8 total Scouts per class.

PROTECTIVE EQUIPMENT AND CLOTHING

All scouts must wear long pants, long sleeves, boots that cover the ankle, and a bandana (for helmet liner). Scouts that do not bring all the required clothing above will not be permitted to ride.

REFUND POLICY

Be sure to bring all required equipment on the first day as you are on the ATV right away. If a Scout misses a class, they cannot catch up and will be removed from the class without a refund.

PROGRAM AREAS

C.O.P.E. AND CLIMBING TOWER

PROGRAMS

LOW COPE

Mon, 7:15-9:00 pm

Consists of different challenges for groups of Scouts that involve teamwork and problem-solving. You must wear long pants to participate. Must have at least 6, preferably 8 people to run the course. Sign up at Frontier HQ.

HIGH COPE

Tues, 7:15-9:00 pm

Climb in the air and traverse challenging obstacles before leaving the course via zipline. You must be 13 years of age to participate and wear long pants. Must have at least 6, preferably 8 people to run the course. Sign up at Frontier HQ.

FLYING SQUIRREL

Wed, 6:00-7:00 pm, at the High COPE Course

Get a great view of PSR from over 40 feet. A minimum of 8 people are required.

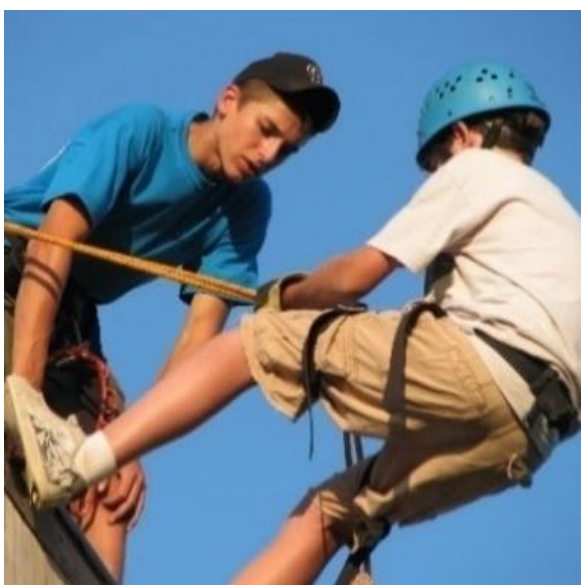
NIGHT CLIMB

Thurs, 9:00-10:00 pm at the Tower

SPAR POLE CLIMB

Thurs, 3:00-5:00 pm at the Tower

Use special equipment to climb a pole 30ft in the air.



NOTES

CLIMBING MERIT BADGE

Climbing Merit Badge students **MUST** come to open climbing to do their required climbing and rappelling.

PROGRAM AREAS

COSA [CAMPING OUTDOOR SKILLS AREA]

PROGRAMS

PIONEERING WORKSHOP

Mon, 7:15-8:15 pm

Come with your Troop, patrol, a group of friends, or on your own learning or expanding your knowledge in the field of pioneering with the COSA staff.

WHIFFLE BALL TOURNAMENT

Mon, 7:15 to 8:15 pm

HUMAN FOOSBALL TOURNAMENT

Tues, 7:15-8:15 pm

ROPE MAKING

Tues, 4:00-5:00 pm

MAKE YOUR OWN ICE CREAM

Wed, 7:15-8:15 pm

Supplies are limited. Start times are 7:15 pm and 7:45 pm only.

TUG OF WAR

Wed and Thurs, 7:15-8:15 pm

MAKE YOUR OWN SURVIVAL BRACELETS

Thurs, 7:15-8:15 pm

Learn how to make a paracord survival bracelet. Pay ahead of time at the Trading Post, Cost \$3.00.



CAMP PROGRAM

PROGRAM AREAS

COSA (CAMPING OUTDOOR SKILLS AREA)

AWARDS

DO NOT CLIMB AWARD

Awarded to a Scout that proves to be outstanding at pioneering and is at the COSA area creating the best gadgets, towers, and other pioneering structures throughout the week.

MASTER OF THE OUTDOORS

Awarded to any Scout or Scouter who completes the Outdoor Challenge. Come down to COSA to find instructions and prove to your Troop and the camp that you are a master of the outdoors.

PIONEER GEOCACHING CHALLENGE

Check out the unique geocaches within camp. Come by the COSA field for a list of coordinates. Bring your own GPS receiver or check one out at the COSA field. A patch is available for purchase in the Trading Post after completion.



TRAININGS



FIREM'N CHIT

Tues, 4:00-5:00 pm

A card will be issued upon successful completion. Leaders are welcome to use the facilities to teach their own Scouts, blank cards are also available upon request by a Leader.



TOTIN' CHIP

Tues, 4:00-5:00 pm

A card will be issued upon successful completion. Leaders are welcome to use the facilities to teach their own Scouts, blank cards are also available upon request by a Leader.



PAUL BUNYAN WOODSMAN

Wed, 4:00-5:00 pm

A card will be issued upon successful completion. Directed toward older Scouts who are proficient in the use of woodsman tools.



TREAD LIGHTLY/LEAVE NO TRACE

Tues, 4:00-5:00 pm

Learn how to successfully plan a high adventure trip. Share ideas and gain some valuable resources. Have discussions on following the Outdoor Code and reducing your impact on the wilderness while camping and hiking. Open to Scouts and Leaders.

PROGRAM AREAS

ECOLOGY

PROGRAMS

SOLAR SYSTEM HIKE

Mon, 9:30-10:00 pm, Depart from the Dining Hall Tent

CROAKERS & PEEPERS HIKE

Mon, 9:30-10:30 pm, Depart from Ecology

Explore the amphibian population of Lake MacNichol. Bring a flashlight and clothing that can get wet and dirty. Required for individuals in Reptile and Amphibian Study.

ASTRONOMY OBSERVATION

Mon-Thurs, 10:00-11:00 pm, at The Astronomy Scopes (clear nights only)

BIRD HIKES

Tues and Thurs, 6:30-7:30 am, Depart from Ecology

SOLAR VIEWING

Tues and Wed, 1:00-1:30 pm, at Loftus Lodge (clear days only)



WILD EDIBLES HIKE

Tues, 7:15-8:15 pm, Depart from Ecology

Take a short hike to learn about what can be eaten in the wild and sample some wild delicacies. Natural teas will be available to sample at the end of the hike.

FISHERMAN'S BREAKFAST

Wed, 6:00-7:15 am

Join the Fishing staff for fishing and then clean and cook what you catch. Bait provided, as well as potatoes and eggs. Sign-up at Frontier HQ before noon on Tuesday. **NEED 2 ADULTS FOR YPT SUPERVISION**

FLY TYING DEMONSTRATION

Wed, 7:15-8:15 pm

EUCHRE TOURNAMENT

Thurs, 7:15-8:15 pm

PROGRAM AREAS

ECOLOGY

AWARDS

BIG FISH CONTEST

Awarded to the Scout who catches the largest fish (length) while at camp. Measure and release your fish with a note from your Scoutmaster or bring the fish to Ecology during open area.

NOTES

FISHING POLES AND BAIT

Poles can be obtained from the Quartermaster. Except for individuals taking Fishing Merit Badge, the poles should be returned after one day's use. Individuals will be responsible for broken rods or reels. All poles must be turned in by Friday at 5:00 pm or they will be charged. Bait is available at the Trading Post at our cost.

SERVICE PROJECTS

The Ecology Area maintains a list of projects that Troops may undertake for their Baden Powell Award. Sign up for a project with the quartermaster Monday or Tuesday.

COMPOSTING AT PSR

The compost frame is located just east of the Seaton Ecology Pavilion. We will accept all vegetables, vegetable peelings, and fruits. Bread and bread products may be composted if soaked in water (it keeps the critters away). No meat, dairy, eggs, or eggshells (attracts skunks). The best time to visit Ecology with your compost is after evening flags.

ASTRONOMY MERIT BADGE

Three nights of hour-long observations are required at the telescopes across from the ATV field or complete 7b before camp. For prerequisites 4(c) and 6(b) please use the forms and follow the instructions found on the PSR web page <https://www.PSRweb.org/prsheets>. For prerequisite 8(a) the report on the planetarium attended needs to be detailed.

FISHING MERIT BADGE

It is preferred that Scouts bring their own fishing poles. Poles are available for those who need them. Bait is available at the Trading Post at our cost.

FLY FISHING MERIT BADGE

equipment is provided to individuals who have paid the fee for the Merit Badge. This equipment is the responsibility of the Scout and must be returned in good condition by the end of the week. The fee for a broken Rod is \$60 and the fee for a broken or missing reel is \$50.

SUSTAINABILITY MERIT BADGE

this is an introduction to the Merit Badge and only covers requirements 3, 6 and background information for requirement 4. **SCOUT MUST HAVE COMPLETED REQUIREMENT #1 BEFORE COMING TO CAMP. SCOUT WILL NOT BE ABLE TO TAKE MERIT BADGE AT CAMP IF REQUIREMENT #1 IS NOT COMPLETE.**

PROGRAM AREAS

EXTREME SPORTS

PROGRAMS

GAGA BALL

Mon-Fri, During Open Area Time

MOUNTAIN BIKE TRAIL RIDING

Mon, Wed and Thurs, 3:00-5:00 pm

MOUNTAIN BIKING CLASS

All Week Class

Sign up when registering for Merit Badges



NOTES

PERSONAL FITNESS MERIT BADGE

This Merit Badge **CANNOT** be completed entirely at camp. Scouts should come to camp with all prerequisites done, including a 12-week Personal Fitness program. Otherwise, this program is meant to get Scouts started on the Merit Badge while providing them with proper instructions on Personal Fitness. Scouts are required to wear proper clothing for exercising including tennis shoes and athletic clothes.

CYCLING MERIT BADGE

The Merit Badge is open to all Scouts **HOWEVER IT CANNOT BE COMPLETED AT CAMP**. This program is meant for Scouts to get started while providing them with proper instruction on cycling. Scouts are required to wear proper clothing, including light-colored shirts. The outpost is **REQUIRED** for the Merit Badge.

GOLF MERIT BADGE

This Merit Badge is open to all; however previous golf experience is extremely helpful. We will leave on Tuesday morning to go play 9 holes at a local course; you will miss your 10 and 11:00 am Merit Badges while at the golf outpost. **PLEASE MAKE YOUR COUNSELORS AWARE THAT YOU WILL NEED TO DO MAKEUP WORK.** Bring your own golf clubs and balls.

PROGRAM AREAS

HANDICRAFTS

PROGRAMS

BOONDOGGLE WEAVING

Mon, 7:15-8:15 pm

Weave your own keychain. Pay for supplies ahead of time at the Trading Post.

LEATHER BELT/BRACELET MAKING

Tues, 7:15-8:15 pm

Design and make your own leather belt or bracelet. Pay for supplies ahead of time at the Trading Post.

SCREEN PRINTING

Tues, 7:15-8:15 pm

T-shirts can be purchased at the Trading Post or bring one you already own. If bringing your own shirt, it must be clean and dry.

TIE DYE T-SHIRT MAKING

Wed, 7:15-8:15 pm

T-shirts can be purchased at the Trading Post or bring one you already own.

SAND CANDLE MAKING

Thurs, 7:15-8:15 pm



AWARDS

THE BOB ROSS AWARD

Awarded to a Scout who has shown superior involvement in the area by participating in Merit Badges, open area programs, and helping out around the area.

NOTES

WELDING MERIT BADGE

Bring long pants and leather boots, Cotton jeans are recommended, do not bring synthetic pants as the sparks will burn holes in the fabric.

PAINTING MERIT BADGE

Bring old clothes to paint in

PROGRAM AREAS

SHOOTING SPORTS



PROGRAMS

ACTION ARCHERY
Tues, 7:15-8:15 pm

MUZZLELOADING
Thurs, 7:15-8:15 pm

OPEN SHOOT COSTS

RIFLE RANGE	Free
MUZZLE LOADING	Free
	40¢ Per Shot (purchase ticket at the Trading Post)
SHOTGUN RANGE	**must be 12 years of age to shoot **Limit of 20 shots per card, Limit for Adult Shooting is 20 shots per open period



NOTES

HUNTING LAWS

If you are not from Ohio or Michigan, please bring a copy of the hunting laws in your state for all merit badges.

RIFLE SHOOTING MERIT BADGE

Scouts must be 12 years old to take Rifle Shooting Merit Badge and to shoot during open times.

SHOTGUN SHOOTING MERIT BADGE

Scouts must be 12 years old to take Shotgun Shooting Merit Badge and to shoot during open times.

MERIT BADGES AT CAMP

MERIT BADGE FEES

Some merit badges and activities that require extra materials will have additional fees. Fees will be charged on a unit level and detailed in their invoice. For info on what merit badges and activities have fees and their amounts see pages 46-47.

MERIT BADGE PREREQUISITES

Prerequisites are requirements that cannot be completed at camp due to time constraints, location restraints, or other circumstances. Scouts who do not complete the prerequisites before coming to camp will not complete the Merit Badge at camp. Scouts should read Merit Badge books before coming to camp.

THERE ARE THREE TYPES OF PREREQUISITE CATEGORIES

ACTIVITY PARTICIPATION

This is a requirement that asks the Scout to **ATTEND AN EVENT, ACTIVITY, OR VISIT A LOCATION**. Examples would be participating on a sports team, visit your state capital, or take a year of a foreign language. Either a Scoutmaster or parent can verify these with a signed note and proof of the completed requirement.

ACTIVITY PARTICIPATION WITH ACTION

This is a requirement that asks the Scout to **DO SOMETHING** and then have the counselor **EVALUATE IT**. Examples would be "conduct a home safety audit" or "conduct a home fire drill" or "collect 10 insects and properly identify them" For proving these types of requirements, a note will not do. The Scout should bring with them whatever they needed to do, whether it is a rock collection, a copy of a letter to your congressperson, or a budget for three months. Sometimes items are not easily brought, i.e. fish; in that circumstance, a picture of you with the fish is satisfactory with a note from the parent or Scoutmaster.

PAPERWORK

This is a requirement that asks you to either **WRITE** or **DRAW** something. Examples would be reports for Environmental Science, drawing a home escape plan, or write a 500-word report on a book about mammals. This paper needs to be brought to camp for the Scout to show to the counselor.

A NOTE ON PLAGIARISM

There are several merit badges where the Scouts are required to prepare reports on various topics. Except where the requirements indicate that the paper is to be based on the Scout's own observation and empirical research conducted by the Scout, we anticipate that the Scouts will use published and online resources in the preparation of the reports. The reports which the Scouts prepare frequently are going to approximate the structure and content of the published material. That is permissible. The report is to be in the Scout's own words, thus it is impermissible to simply directly copy material from one or several sources and present that as the report.

MERIT BADGE INFO

MERIT BADGE	TIMES OFFERED	SIZE	PREREQUISITES	MINIMUM AGE	COSTS
AQUATICS – LAKEFRONT					
Canoeing	9, 11, 3:00	16	Able to pass BSA Swimmers' Test	None	None
Kayaking	9, 10, 2, 3:00	16	Able to pass BSA Swimmers' Test	None	None
Motor Boating	9, 11, 2:00	12	Able to pass BSA Swimmers' Test	None	None
Rowing	3:00	12	Able to pass BSA Swimmers' Test	None	None
Small Boat Sailing	9, 10, 11, 2:00	8	Able to pass BSA Swimmers' Test	None	None
AQUATICS – POOL					
Lifesaving	9, 10, 2:00	20	Able to pass BSA Swimmers' Test, 2a (must be completed before camp)	None	None
Swimming	9, 10, 11, 2:00	24	Able to pass BSA Swimmers' Test	None	None
COSA (CAMP OUTDOOR SKILLS AREA)					
Camping	9, 10, 11, 2:00	15	3, 4b, 5e, 8c, 8d, 9	13 Years	None
Cooking	9, 10, 11:00	15	2c, 4, 5, 6	None	\$5.00
Emergency Preparedness	9, 10, 3:00	20	1, 2c, 6c, 7, 8b	None	None
First Aid – 2 hour Class	9-11, 2-4	12	Complete requirements for 2nd Class 6a, 6b, 6c, 6d, 6e and 1st Class 7a, 7b, and 7c	12 Years	\$10.00
Fire Safety	11:00	20	6a	None	None
Geocaching	3:00	20	7, 8, 9	None	None
Indian Lore	10, 11:00	20	2, 5	None	\$17.00
Orienteering	3:00	20	Large Time Requirements	None	None
Pioneering	11:00	15	2a	12 Years	None
Scouting Heritage	3:00	18	5, 6	None	None
Search and Rescue	2:00	15	4, 5, 6a	12 Years	None
Signs, Signals and Codes	2:00	15	None	None	None
Wilderness Survival	9, 2:00	15	Bring personal survival kit	13 Years	None
TRAIL TO THE EAGLE/MISC.					
Citizenship in the Nation	9, 11:00	16	2, 8	14 Years	None
Citizenship in the World	10, 2:00	16	7	14 Years	None
Communications	3:00	16	5, (3, 8 recommended)	14 Years	None
ECOLOGY					
Astronomy	9, 10:00	20	4c, 6b, 8 (4c & 6b use forms on webpage)	None	None
Bird Study	11:00	20	None	None	None
Chemistry	2:00	20	7	13 Years	\$5.00
Envi. Sci. - 2 hour class	9-11, 2-4	20	None	13 Years	None
Fishing	10, 11, 3:00	20	9 (we do have fish that can be caught)	None	None
Fly Fishing	9, 2:00	8	10 (we do have fish that can be caught)	13 Years	\$6.00
Geology	10:00	20	None	12 Years	None
Mammal Study	9, 2:00	20	None	None	None
Nature	10, 3:00	20	None	None	None
Reptile and Amphibian	3:00	15	8	None	None
Space Exploration	11, 2, 3:00	15	None	None	\$18.00
Sustainability	9, 11:00	20	1 (must be completed before camp), 2, 4, 5	13 Years	None
Weather	11:00	20	2 (family discussion of safety rules)	None	None

MERIT BADGE INFO

MERIT BADGE	TIMES OFFERED	SIZE	PREREQUISITES	MINIMUM AGE	COSTS
EXTREME SPORTS/TOWER					
Climbing	9, 10, 11, 2:00	12	None	12 Years	None
Cycling	9:00	16	Bring State laws if out of Ohio (req 2), 6 Option A (part b&c) or 6 Option B	None	None
Golf (3 Hours on Tuesday)	9:00	8	8 (outpost on Tues. you will miss 10 & 11AM class)	None	\$17.00
Personal Fitness	10, 11:00	20	1b, 7, 8, 9	None	None
Sports	2:00	20	4, 5	None	None
HANDICRAFTS					
Art	2:00	20	6	None	\$8.00
Automotive Maintenance	2:00	8	2h (bring with you if applicable)	14 Years	None
Basketry	9, 3:00	15	None	None	\$14.00
Chess	9, 11:00	16	None	None	None
Farm Mechanics	10:00	8	5	14 Years	None
Fingerprinting/Safety/Traffic Safety	9:00	20	None	None	None
Composite Materials	2:00	8	None	None	\$10.00
Leatherwork	9, 10, 11, 2, 3:00	20	None	None	\$10.00
Metalworking	9, 10, 11, 2, 3:00	12	Fireman Chit Card	12 Years	\$8.00
Painting	11:00	15	None	None	None
Photography	10:00	12	1a, Bring Digital Camera	14 years	None
Pottery	2, 3:00	12	3, 7, 8	12 Years	\$10.00
Sculpture	10:00	6	3	12 Years	\$12.00
Welding	9, 10,11, 3:00	10	7a, 7b	13 Years	\$10.00
Woodcarving	10, 11, 3:00	16	Totin' Chip Card	12 Years	\$5.00
SHOOTING SPORTS					
Archery	9, 10, 11, 2, 3:00	16	Bring State laws if out of Ohio (1d)	None	\$6.00
Rifle Shooting	9, 10, 11, 2, 3:00	16	Bring State laws if out of Ohio (1d)	12 Years	None
Shotgun Shooting	9, 10, 11, 2, 3:00	8	Bring State laws if out of Ohio (1d)	12 Years	\$15.00
OLDER SCOUT MERIT BADGE OPPORTUNITIES					
Aviation	Thurs (meet @Loftus)	8	Must turn in permission Form	14 years	\$55.00
NON-MERIT BADGE PROGRAM OFFERINGS					
Starting Place	Refer to page 43	N/A	None	None	None
Snorkeling	10:00	12	Able to pass BSA Swimmers' Test	None	None
Stand-Up Paddleboarding	10, 11, 2, 3:00	12	Able to pass BSA Swimmers' Test	None	None
Instructional Swim	3:00	N/A	None	None	None
Mile Swim	3:00	N/A	Able to pass BSA Swimmers' Test	None	None
ATV Adventure (2 Hour Class)	9-11,11-3, 3-5:00	8	Complete Online E-Course, Turn In Parent Permission Form	14 years	\$60.00
Mountain Biking	3:00	16	See Extreme Sports Page 40	None	None
Tread Lightly/Leave No Trace	4-5 Tuesday	20	None	None	None

CAMP-WIDE PROGRAMS

OPENING CAMPFIRE PROGRAM

**SUN, 9:15-10:30 PM
AT THE AMPHITHEATER**

Enjoy a show put on by the Camp Frontier Staff. Watch the opening camp video and get introduced to your camp staff teams. Watch original skits created and performed by different program areas around camp. Laugh, cheer, and sing along at this memorable first evening event.



WATERBALL

**MON, 7:15-8:15 PM
AT THE WATERBALL COURT**



Get a chance to play this unique game involving a ball on a trolley, a fire truck, and LOTS of water! Two teams compete with fire hoses aimed at a moving ball on a wire. The first team to spray the ball all the way to the opposing team's side is the winner. Scouts that participate in this event are sure to get wet so make sure to plan accordingly when attending.

ROOT BEER CANTINA

**TUES AND THURS, 8:30-9:45 PM
AT THE AMPHITHEATER**

Come on down and dance the night away and this one-of-a-kind social only at Camp Frontier. Root beer floats in commemorative mugs and pizza will be for sale during the event. All proceeds go to purchase fun stuff for camp.

Root Beer Floats w/Mug \$4.50

Float Refills \$3.00



CAMP-WIDE PROGRAMS

OA CALLOUT

WED, 7:45-8:45 PM

DEPART FROM THE AMPHITHEATER

Come and watch as the Tindeuchen Lodge inducts new members into the Order of the Arrow Honor Society. All are welcome to attend.

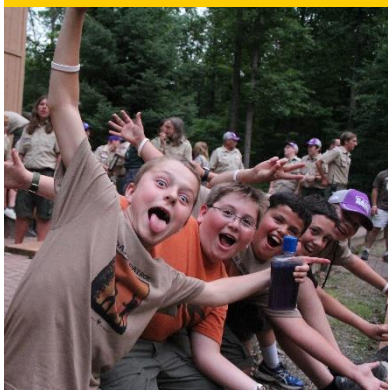
NALGENE TOURNEY

WED, 8:30-9:30 PM

AT THE DINING HALL LAWN

Similar to a capture the flag tournament. Enjoy this fun filled game of capture the Nalgene!

CLOSING CAMPFIRE PROGRAM



FRI, 8:30-10:00 PM

AT THE AMPHITHEATER

Enjoy a show of skits and songs put on by Scout Troops attending camp. Awards and accomplishments will also be honored throughout the night by the Camp Staff. Close out the evening with a Week-in review video with pictures and videos taken by the camp photographer throughout the week.

FRONTIERSMAN PROGRAM

WEEKLONG EVENT

AWARDS PRESENTED FRIDAY DURING CLOSING CAMPFIRE

Participate as an individual in this weeklong program that can be done anytime throughout the week. Different requirements and awards are given for the number of years a Scout has attended summer camp. Scouts that complete all the requirements for their year will be presented with their award at the end of the week. [Click here for a list of requirements](#)

BADEN POWELL AWARD

WEEKLONG EVENT

Participate as a troop in this weeklong program that can be done anytime throughout the week. Troops that complete all the requirements will be presented with the Baden Powell Award at the end of the week. [Click here for a list of requirements.](#)

CAMP-WIDE GAMES

WEEKLONG EVENT

Participate as a Troop in this weeklong program that can be done anytime throughout the week. Winners of the event will receive recognition at the Closing Campfire Program. More details will be given at camp.

CAMP PROGRAM

OUTPOSTS

GOLF OUTPOST

Scouts will be visiting a local golf course where they will be golfing 9 holes. Camp Staff will observe course etiquette and utilization of golf skills. Scouts and adults attending should bring their own equipment to the course. Camp will provide a pre-packed lunch prior to starting at the course.



DAY AND TIME: Tuesday, 9:00 am-2:00 pm

REGISTRATION INFO: Sign up at Frontier HQ by Monday, 2:00 pm

DEPARTING FROM: Loftus Lodge

MAX # OF PARTICIPANTS: 8 Scouts

REQUIREMENTS COVERED: Golf Merit Badge (one 9-hole round for req. 8)

ADULT LEADERSHIP REQUIREMENTS: Must have at least two 21+ adults for transportation and supervision

CYCLING OUTPOST

Riding will be both in camp, and off-site. Wear light reflective clothing if available. Camp will provide a pre-packed Dinner halfway through the ride.



DAY AND TIME: Tuesday, 4:00-8:00 pm

REGISTRATION INFO: Sign up at Frontier HQ by Monday, 2:00 pm

DEPARTING FROM: Extreme Sports

MAX # OF PARTICIPANTS: 20 Scouts

REQUIREMENTS COVERED: Cycling Merit Badge (one 15-mile ride of req. 7a2)

ADULT LEADERSHIP REQUIREMENTS: Must have at least two 21+ adults for supervision. One leader is needed to drive the follow vehicle.

STARTING PLACE RENDEZVOUS OUTPOST

An in-camp outpost for first-year campers. Enjoy building fires, cooking a hot meal, and meeting fellow new Scouts. Also, learn new skills to continue working on your Tenderfoot and Second Class requirements. While our experienced staff will lead the evening's activities. Dinner is included.

DAY AND TIME: Tuesday, 4:00-8:00 pm

REGISTRATION INFO: Sign up at Frontier HQ by Monday, 2:00 pm

DEPARTING FROM: Frontier HQ

MAX # OF PARTICIPANTS: No Limit

REQUIREMENTS COVERED: Tenderfoot 7a, 2nd Class 2a-2d, 2f, 2g, 8b

ADULT LEADERSHIP REQUIREMENTS: At least one leader from each troop attending strongly recommended to assist with instructions and supervision.



CAMP PROGRAM

OUTPOSTS

FIRE SAFETY OUTPOST

Scouts will be visiting the local fire station in Pioneer, OH, for a tour and to talk with the local firefighters. Camp will provide a pre-packed lunch at the fire station.



DAY AND TIME: Wednesday, 11:00 am-1:30 pm

REGISTRATION INFO: Sign up at Frontier HQ by Tuesday, 2:00 pm

DEPARTING FROM: Loftus Lodge

MAX # OF PARTICIPANTS: 10 Scouts

REQUIREMENTS COVERED: Fire Safety Merit Badge (req 10)

ADULT LEADERSHIP REQUIREMENTS: Must have at least two 21+ adults for transportation and supervision

AVIATION OUTPOST

Scouts will visit the local airport and get the chance to see the NW Ohio area from the sky. Camp will provide a pre-packed lunch at the airport. Additional costs and permission slips required for this outpost.



DAY AND TIME: Thursday, 7:00 am-2:00 pm

REGISTRATION INFO: Sign up online when registering for merit badges

DEPARTING FROM: Loftus Lodge

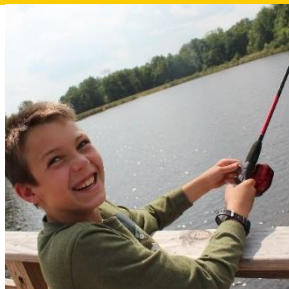
MAX # OF PARTICIPANTS: 8

REQUIREMENTS COVERED: All of Aviation Merit Badge

ADULT LEADERSHIP REQUIREMENTS: Must have at least two 21+ adults for transportation and supervision

FISHING OUTPOST

Scouts will spend time fishing at Lake Teagarden on camp property. Bait provided. Camp will provide a pre-packed lunch at the fishing site.



DAY AND TIME: Thursday, 12:00-1:45 pm

REGISTRATION INFO: Sign up at Frontier HQ by Wednesday, 2:00 pm

DEPARTING FROM: The Dining Hall

MAX # OF PARTICIPANTS: 20

REQUIREMENTS COVERED: Fishing Merit Badge (opportunity to catch a fish for req. 9)

ADULT LEADERSHIP REQUIREMENTS: Must have at least two 21+ adults for supervision

ATV OUTPOST

Scouts will go on an ATV trail ride around camp. **ONLY AVAILABLE TO SCOUTS THAT HAVE TAKEN THE ASI RIDER COURSE IN PAST SUMMER. PROOF OF TRAINING CARD REQUIRED.** Additional clothing, cost, and permission slips required. See page 34 for details.



DAY AND TIME: Thursday, 5:00-8:00 pm

REGISTRATION INFO: Sign up at Frontier HQ by Wednesday, 2:00 pm

DEPARTING FROM: ATV Field

MAX # OF PARTICIPANTS: 12 (no more than 4 under 16)

REQUIREMENTS COVERED: None

ADULT LEADERSHIP REQUIREMENTS: Must have one 21+ adults **with ATV Cert.** for supervision

OUTPOSTS

CANOEING OUTPOST

This outpost is designed to be an enhancement for canoeing merit badge but not required. Scouts will spend time canoeing on Lake Teagarden. Fun games and activities will be led by the camp staff. You will get wet!



DAY AND TIME: Thursday, 12:00-1:45 pm

REGISTRATION INFO: Sign up at Frontier HQ by Wednesday, 2:00 pm

DEPARTING FROM: Loftus Lodge

MAX # OF PARTICIPANTS: 10

REQUIREMENTS COVERED: None

ADULT LEADERSHIP REQUIREMENTS: Must have at least two 21+ adults with safety afloat training for supervision

CAMPING OUTPOST

Scouts will hike to a remote camping area on camp property using common GPS points to find their way. Scouts must bring a hiking backpack, sleeping bag, mess kit, and gear for a 4 mile overnight trip. Camp will provide a pre-packed dinner to cook at the campsite. **NOT OPEN TO FIRST YEAR SCOUTS.**



DAY AND TIME: Thursday, 4:00 pm-Friday, 7:00 am

REGISTRATION INFO: Sign up at Frontier HQ by Wednesday, 2:00 pm

DEPARTING FROM: Frontier HQ

MAX # OF PARTICIPANTS: 20

REQUIREMENTS COVERED: Camping Merit Badge (req. 3)

ADULT LEADERSHIP REQUIREMENTS: Must have at least two 21+ adults for supervision

WILDERNESS SURVIVAL OUTPOST

the camp staff will lead Scouts on an overnight adventure while being "lost" in the backcountry of camp property. Scouts will practice wilderness survival skills to build their shelters, cook dinner and "survive" the night. Scouts must bring a hiking backpack, sleeping bag, mess kit, utility tarp, and gear for a 4 mile overnight trip. Camp will provide a pre-packed dinner to cook at the campsite. **NOT OPEN TO FIRST YEAR SCOUTS.**

DAY AND TIME: Thursday, 4:00 pm-Friday, 7:00 am

REGISTRATION INFO: Sign up at Frontier HQ by Wednesday, 2:00 pm

DEPARTING FROM: Frontier HQ

MAX # OF PARTICIPANTS: 20

REQUIREMENTS COVERED: Wilderness Survival Merit Badge (req. 8)

ADULT LEADERSHIP REQUIREMENTS: Must have at least two 21+ adults for supervision



CAMP PROGRAM

CAMP STAFF INFO

CAMP STAFF OPPORTUNITIES

Individuals 15 years of age and older are eligible to apply for a camp staff position. If you know an exceptional person who loves camp, please encourage them to apply. Camp staff can be a rewarding and memorable experience for many. If you have anyone that is considering camp staff, please let our Program Director know so they may have a conversation with them before they leave camp. Applications can be acquired at check out from the Program Director or apply online at www.psrweb.org/staffapp.

COUNSELOR IN TRAINING (CIT) PROGRAM

Many of our current staff members have been trained through our CIT Program. The CIT Program is open to Scouts/Venturers who are 14 years of age or older. The same staff applications may be used. Upon selection, they will be scheduled for their first week. While at camp, they will spend time in each of the program areas to get an overall view of the camp's operations. Over the course of their week, their performance will be evaluated, and they may be invited back for a second week. There is no fee involved in this program, and they may work on one Merit Badge for the week while a CIT with permission of the Program Director. Scouts may not be a CIT the week their Troop is at camp. CIT's are encouraged to attend staff week, June 5-14, 2024.

VOLUNTEER STAFF

Consider joining our camp staff for a week or more as a volunteer. We are always looking for volunteers to help out for anywhere from a week to the whole Summer. Areas include program, kitchen/commissary, ranger staff, and more. please email the Camp Director at campdirector@psrweb.org for more info.

SHARE STAFF PRAISE

If you have a positive comment or experience, please share them with our staff by completing a staff praise card. We offer staff praise cards at Frontier HQ and they are also available from the camp commissioner. Feel free to also inform specific staff members of any positive praise personally in order for our staff to continue providing the excellent service and quality we strive to offer.

GOOD TURN SCHOLARSHIP

The leadership of Camp Frontier has identified a need to recruit and retain the amazing staff that serves our Scouts every summer. The Good Turn Scholarship Program is one method of doing just that. The proceeds from soda and popcorn sales during opening and closing campfires go into a separate fund that will pay out over \$5,000 in scholarships each summer to our Frontier staff seeking higher education.

STAFF CONCERNS

If you observe inappropriate behavior or unsafe acts by anyone on staff, please report this to the Camp Director immediately so that the person can be coached and/or counseled. It may be that what they were doing was appropriate with the information they knew at the time. Of course, we also want to pass on any positive comments back to an individual who has gone out of their way to help you.

RANGER STAFF

The Ranger and their staff will do everything and anything possible to make your stay at camp more valuable and meaningful to you and your Scouts. Please feel free to contact the Ranger or one of their staff through the Business Office for issues involving facilities, tents, dining flies, cots, stoves, issues with latrines, etc. If you see anything in camp that appears to be broken or needing attention please bring it to the attention of the Commissioner, Program Director, or Camp Director. In cases of safety issues, please contact any staff member and report the situation so they may quickly relay this to the Ranger for resolution.

CAMP-WIDE SCHEDULE

	SUNDAY	MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY
MORNING		7:30 Breakfast 8:30 Flag Raising 9:00-9:45 MB Block 1 9:15 Leaders Mtg. 10:00-10:45 MB Block 2 11:00-11:45 MB Block 3 11:45 TP Closes 12:30 Lunch	7:30 Breakfast 8:30 Flag Raising 9:00-9:45 MB Block 1 9:15 Leaders Coffee Social 10:00-10:45 MB Block 2 11:00-11:45 MB Block 3 12:00 TP Closes 12:30 Lunch	7:30 Breakfast 8:30 Flag Raising 9:00-9:45 MB Block 1 10:00-10:45 MB Block 2 11:00-11:45 MB Block 3 12:00 TP Closes 12:30 Lunch	7:30 Breakfast 8:30 Flag Raising 9:00-9:45 MB Block 1 9:15 Leaders Coffee Social 10:00-10:45 MB Block 2 11:00-11:45 MB Block 3 12:00 TP Closes 12:30 Lunch	7:30 Breakfast 8:30 Flag Raising 9:00-9:45 MB Block 1 10:00-10:45 MB Block 2 11:00-11:45 MB Block 3 11:45 TP Closes 12:30 Lunch (Plan A eats in campsite)
AFTERNOON	12:30-3:00 Troops Arrive 1:15-5:00 Swim Checks, Camp Tour, Range Orientation 5:00 TP Closes 6:00 Dinner	1:30 SPL Meeting 2:00-2:45 MB Block 4 3:00-3:45 MB Block 5 4:00-5:00 Open Area Time 5:30 TP Closes 6:00 Dinner	1:30 SPL Meeting 2:00-2:45 MB Block 4 3:00-3:45 MB Block 5 4:00-5:00 Open Area Time 5:30 TP Closes 6:00 Dinner	1:30 SPL Meeting 2:00 Leaders Mtg. 2:00-2:45 MB Block 4 3:00-3:45 MB Block 5 4:00-5:00 Open Area Time 5:30 TP Closes 6:00 Dinner	1:30 SPL Meeting 2:00-2:45 MB Block 4 3:00-3:45 MB Block 5 4:00-5:00 Open Area Time 5:30 TP Closes 6:00 Dinner	1:30 SPL Meeting 2:00-2:45 MB Block 4 3:00-3:45 MB Block 5 4:00-5:00 Open Area Time 5:00 TP Closes 6:00 Dinner
EVENING	7:00 Flag Lowering 7:15 Vespers 8:00 Scoutmaster/ SPL Mtg. 9:15 Opening Campfire 11:00 All Campers in Sites 11:30 Lights Out	7:00 Flag Lowering 7:15 Waterball 7:15-8:15 Open Area Time 8:30 First Year Camper Social 8:30 Senior Camper Tour 9:00-10:00 OA Social 11:00 All Campers in Sites 11:30 Lights Out	7:00 Flag Lowering 7:15 Brotherhood Conversion 7:15-8:15 Open Area Time 8:30 Cantina 11:00 All Campers in Sites 11:30 Lights Out	7:00 Flag Lowering 7:15-8:15 Open Area Time 7:45 OA Call Out Ceremony 8:30 Nalgene Tourney 11:00 All Campers in Sites 11:30 Lights Out	7:00 Flag Lowering 7:15-8:15 Open Area Time 8:30 Cantina 11:00 All Campers in Sites 11:30 Lights Out	7:00 Flag Lowering 7:15 Troop Clean-Up Time 8:30 Closing Campfire 11:00 All Campers in Sites 11:30 Lights Out
HIGHLIGHTS	OPENING CAMPFIRE!	WATERBALL!	CANTINA!!	OA CALL-OUT CEREMONY! NALEGENE TOURNEY!!	OUTPOST NIGHT! CANTINA!!	CLOSING CAMPFIRE!

SATURDAY SCHEDULE

7:15 TP Open
7:15 Delivery of "A & B" Troops breakfast to sites
8:00-10:00 Troops head home
10:00 TP Closes

PLAN B FOOD DELIVERY SCHEDULE:

Breakfast: 8:00-11:00 pm (night before)

Lunch: 10:30-11:15

Dinner: 4:15-5:00

*Make sure someone is at the campsite to receive the food.

NIGHTLY TRASH PICKUP:

Please leave trash bag by the campsite name posted before 8:00 pm to be picked up nightly.

MERIT BADGE SCHEDULE

	AQUATICS	ECOLOGY	HANDICRAFTS	SHOOTING SPORTS	COSA (SCOUTCRAFT)	TOWER/ EXTREME SPORTS	STARTING PLACE/ EAGLE/MISC.	ATV
9:00	Canoeing (Lake) Kayaking (Lake) Motor Boating (Lake) Small Boat Sailing (Lake) Lifesaving (Pool) Swimming (Pool)	Astronomy Environmental Science (9-11) Fly Fishing Mammal Study Sustainability	Basketry Chess Fingerprinting/Safety/Traffic Safety Leatherwork Metalworking Welding	Archery Rifle Shooting Shotgun Shooting	Camping Cooking Emergency Preparedness First Aid (9-11) Wilderness Survival	Climbing (Tower) Cycling Golf	Cit in Nation Open Starting Place	ATV Adventure (9-11)
10:00	Kayaking (Lake) Small Boat Sailing (Lake) Snorkeling (Lake) Stand-Up Paddleboarding (Lake) Lifesaving (Pool) Swimming (Pool)	Astronomy Environmental Science (Cont.) Fishing Geology Nature	Farm Mechanics Leatherwork Metalworking Photography Sculpture Welding Woodcarving	Archery Rifle Shooting Shotgun Shooting	Camping Cooking Emergency Preparedness First Aid (cont.) Indian Lore	Climbing (Tower) Personal Fitness	Cit in World Open Starting Place	ATV Adventure Cont.
11:00	Canoeing (Lake) Motor Boating (Lake) Small Boat Sailing (Lake) Stand-Up Paddleboarding (Lake) Swimming (Pool)	Bird Study Fishing Space Exploration Sustainability Weather	Chess Leatherworking Metalworking Painting Welding Woodcarving	Archery Rifle Shooting Shotgun Shooting	Camping Cooking Fire Safety Indian Lore Pioneering	Climbing (Tower) Personal Fitness	Cit in Nation Open Starting Place	ATV Adventure (11-3)
2:00	Kayaking (Lake) Motor Boating (Lake) Small Boat Sailing (Lake) Stand-Up Paddleboarding (Lake) Lifesaving (Pool) Swimming (Pool)	Chemistry Environmental Science (2-4) Fly Fishing Mammal Study Space Exploration	Art Auto. Maintenance Composite Materials Leatherworking Metalworking Pottery	Archery Rifle Shooting Shotgun Shooting	Camping First Aid (2-4) Search and Rescue Signs, Signals, and Codes Wilderness Survival	Climbing (Tower) Sports	Cit in World Open Starting Place	ATV Adventure Cont.
3:00	Canoeing (Lake) Instructional Swim (Pool) Kayaking (Lake) Mile Swim (Pool) Rowing (Lake) Stand-Up Paddleboarding (Lake)	Environmental Science(cont.) Fishing Nature Reptile & Amphibian Space Exploration	Basketry Leatherwork Metalworking Pottery Welding Woodcarving	Archery Rifle Shooting Shotgun Shooting	Emergency Preparedness First Aid (Cont.) Geocaching Orienteering Scouting Heritage	Open Climb Mountain Biking	Communications Open Starting Place	ATV Adventure (3-5)
4:00	Open Swim (Pool) (M, Tu, W, F) Open Boating (Lake)	Open Area Time T-2-1 Requirements – by appointment	Open Area Time	Open Shoot	Open Area Time Open Foosball	Open Area Time Open Climb Open Gaga Ball	Open Starting Place	ATV Adventure Cont.
7:15	Open Boat Till 8:30 pm (Lake) Open Swim Till 8:30 pm (Lake)	Open Area Time	Open Area Time	Open Shoot (Wed no MB work)	Open Area Time Open Foosball	Open Area Time Open Climb Open Gaga Ball	AREA CLOSED	

Program areas close during Lunch (12:00 – 2:00) and Dinner/Evening Flags (5:00 – 7:15). All Areas close at 8:15 pm, unless otherwise specified.

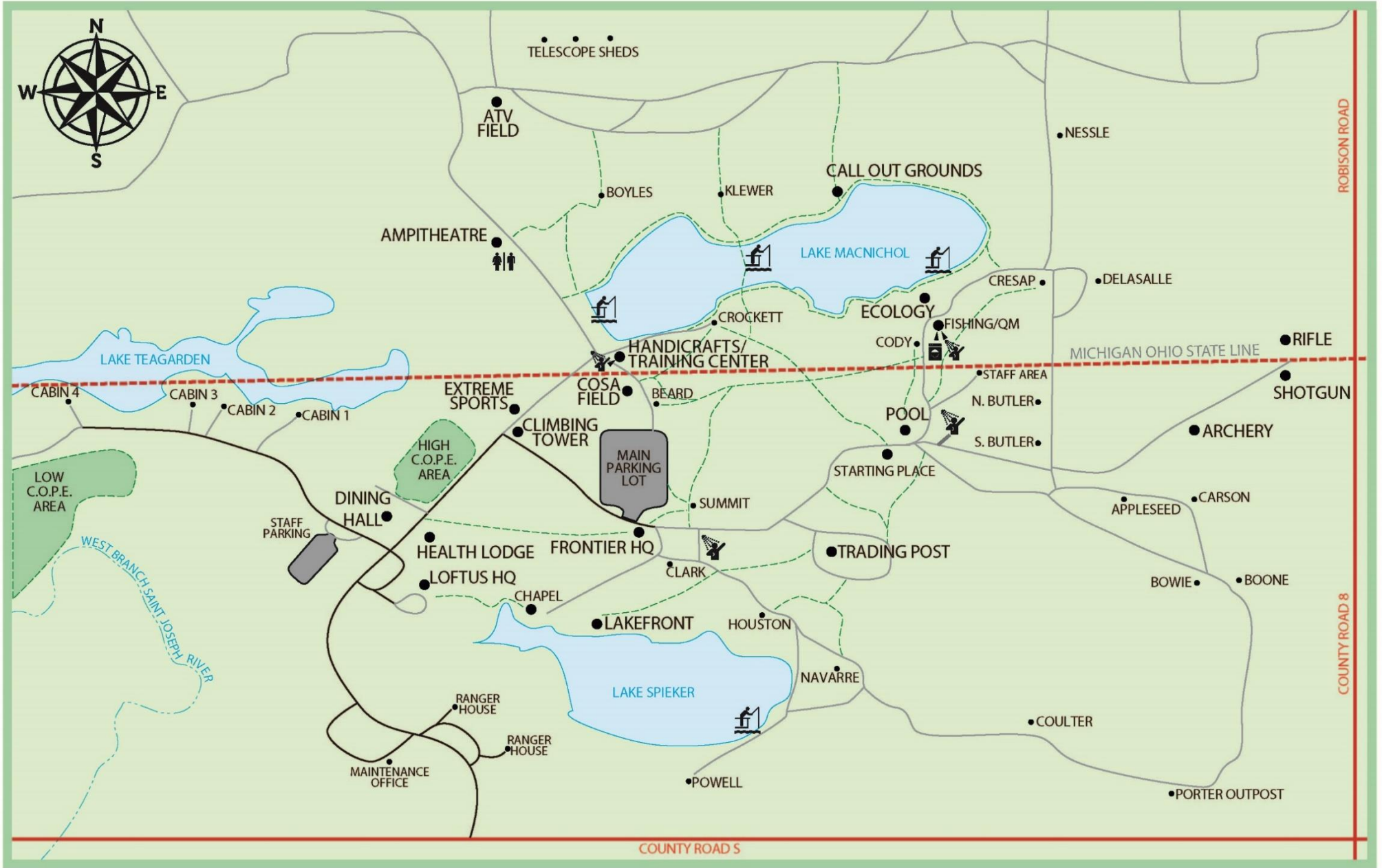
EAGLE REQUIRED MERIT BADGES SHOWN IN RED/NON-MERIT BADGE ACTIVITY OFFERINGS SHOWN IN BLUE

OPEN AREA SCHEDULE

	MONDAY	TUESDAY	WEDNESDAY	THURSDAY
AQUATICS		6:00 am -Polar Bear Swim (pool)		6:00 am -Polar Bear Swim (pool) 4:00-5:00 pm -Water basketball Tournament (pool)
COSA (SCOUTCRAFT)	7:15-8:15 pm -Pioneering Workshop -Whiffle Ball	4:00-5:00 pm -Firem'n Chit -Leave no Trace/Tread safely -Rope Making -Totin' Chip 7:15-8:15 pm -Human Foosball Tournament	4:00-5:00 pm -Paul Bunyan 7:15-8:15 pm -Homemade Ice Cream -Tug of War	7:15-8:15 pm -Survival Bracelets -Tug of War
ECOLOGY	9:30 pm -Croakers and Peepers -Solar System Hike 10:00-11:00 pm -Astronomy	6:30 am -Bird Hike 1:00-1:30 pm -Solar Viewing 4:00 pm -Distinguished Service to Conservation Award 7:15 pm -Wild Edibles Hike 10:00-11:00 pm -Astronomy	6:00 am -Fisherman's Breakfast 1:00-1:30 pm -Solar Viewing 7:15-8:15 pm -Fly Tying Demo 10:00-11:00 pm -Astronomy	6:30 am -Bird Hike 7:15 pm -Euchre Tournament 10:00-11:00 pm -Astronomy
EXTREME SPORTS	4:00-5:00 pm -Mountain Biking Trail Ride		4:00-5:00 pm -Mountain Biking Trail Ride	4:00-5:00 pm -Mountain Biking Trail Ride
HANDICRAFTS	7:15-8:15 pm -Boondoggle Weaving	7:15-8:15 pm -Leather Belts and Bracelets -Screen Printing	7:15-8:15 pm -Tie Dye Shirt Making	7:15-8:15 pm -Sand Candle Making
SHOOTING SPORTS		7:15-8:15 pm -Action Archery		7:15-8:15 pm -Muzzleloading -Leader Shoot 3:00-5:00pm -Spar Pole Climb (Tower)
TOWER/COPE	7:15-9:00 pm -Low COPE (COPE Course)	7:15-9:00 pm -High COPE (COPE Course)	6:00-7:00 pm -Flying Squirrel	9:00-10:00 pm -Night Climb

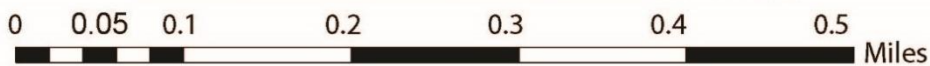
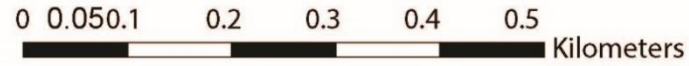
FOR DESCRIPTIONS OF EACH PROGRAM SEE RESPECTIVE AREA PAGES

CAMP MAP



- COUNTY ROADS
- PAVED ROADS
- GRAVEL ROADS

- WALKING TRAILS
- STATE LINE
- RIVERS



- SHOWERS/RESTROOMS
- RESTROOMS
- FISHING DOCKS
- COIN LAUNDRY